



Previously:

We never knew what happened to the invaders. Earth was beaten; the world government was on the verge of detonating the doomsday bomb when suddenly the Invaders were gone.

The technology that the Invaders left behind was salvaged and the sci-unit under the guidance of Dr Sarah Bellum started the painstaking task of trying to decipher the secrets.

Many years passed and the Earth grew strong again; little did we know what was coming....

Enter the Teddies:

“Do you know where your odd socks go to when they disappear from the washing machine?

Teddy does - You remember don't you? The one you loved all them years ago; where is it that Teddy now?

You crazy fool, you loved that Teddy so much and then you just dumped it!

I'll tell you where that god-damn Teddy is - He's been building up their forces in the sock dimension and now they're coming back to get us all. Man - to think we thought it was just a joke about them odd socks, how wrong could we have been!

I'm sorry - we can't save you but maybe, just maybe we will be able to locate the rift, before, well let's not think about that just yet.

Good luck my friend - Hold them off for as long as you can and we'll see you on the flip side. ”

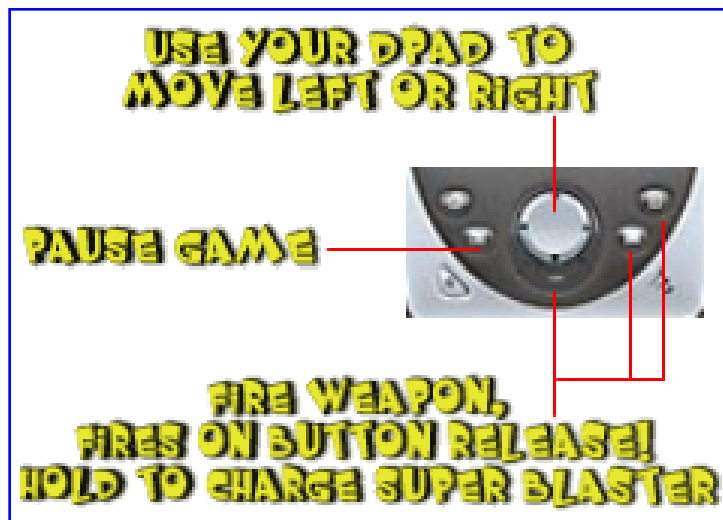
It was the Teddies that destroyed the Invaders, it just seems so crazy but that's how it was!

We don't know exactly how it happened yet but there are other dimensions and somehow a Teddy crossed over, what we do know is that it has something to do with where your odd socks go; our universe is melding with theirs so everything has taken a surreal look. How the Teddy became alive is anyone's guess at the moment and why they never destroyed us along with the Invaders is also unanswered; all we do know is that their forces seem never ending and they are certainly hell-bent on our destruction!

Your Mission:

Using adapted Invader technology you must defend the Earth from the Teddy onslaught.

✚ Use the following controls to manage the game:



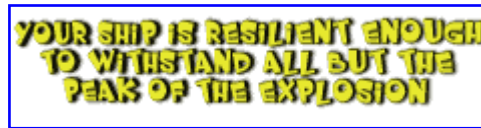
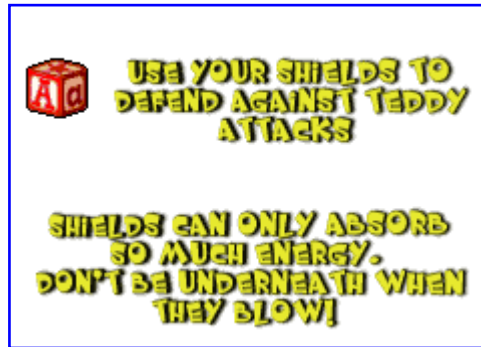
✚ Your prototype Bottle Ship features two weapons:



Press and release one of the available fire-buttons to activate this weapon.

Press and hold one of the available fire-buttons until ship turns red. Superblast will be unleashed when you release the fire button. Your ship will be unable to fire for 3 seconds after using this weapon.

- ✚ Energy absorbing shields are available for your protection:



- ✚ Pulverise the Advancing Teddy Hordes

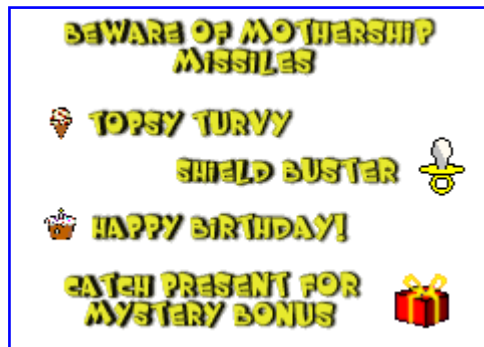


- ✚ Destroy Teddy Motherships for bonus points:



Earn 50 – 150 points per ship.

Watch out for advanced Mothership weaponry:



Hint: Use Mothership weaponry to your advantage.

Note: Game will “Minimize” for notification messages such as incoming calls etc.

Good Luck!